

# ZCOM C1201: Computer Hardware 1

	- 1	University			
Module Title:		Computer Hardware 1			
Language of Instruction:		English			
Credits:	5				
NFQ Level	1: 6				
Module D	elivered In	7 programme(s)			
Teaching Strategies	& Learning s:	Combination of lecture and laboratory sessions. Lectures will provide traditional theory. Laboratory sessions will employ formative practical/assessment sheets.			
Module A	im:	To familiarize the student with the hardware of computer systems, particularly the PC computing platform			
Learning	Outcomes				
On succes	On successful completion of this module the learner should be able to:				
LO1	Identify the purpose of, configure, troubleshoot and replace the principal components/accessories of a PC and select appropriate PC specifications for various applications				
LO2	Understand the basic construction of a computer system, understand the different manifestations of programs (e.g. HLL assembly, machine code, etc) and learn how to develop simple assembly language programs.				
LO3	Demonstrate practical skills such as the dismantling and reconstruction of a computer system, fault finding and repair, upgrading and the installation of additional components, both internally and externally.				
Pre-requis	site learning				
	ecommendation or learning (or a p	s ractical skill) that is recommended before enrolment in this module.			
No recommendations listed					
	ible Modules modules which h	ave learning outcomes that are too similar to the learning outcomes of this module.			
No incompatible modules listed					
Co-requis	ite Modules				
No Co-req	No Co-requisite modules listed				

Requirements
This is prior learning (or a practical skill) that is mandatory before enrolment in this module is allowed.

No requirements listed



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## **Module Content & Assessment**

## **Indicative Content**

### Introduction and Fundamentals

What is a computer? Computer types - analogue, digital, hybrid; Quantities in computing; Computer classifications; PC components/technologies; System resources; Buying/building/upgrading a PC; Things to do with old PCs

Safety; Rules to upgrade by; Tools; Procedures

#### Motherboards

Characteristics; Choosing; Installing; BIOS upgrade

Intel and AMD processors; Choosing a processor; Forthcoming processors; Installing a processor

Understanding memory; Putting CPU registers, primary and secondary storage into context; Cache; Access; Packaging; How much is enough?; Selection guide; Installing; Troubleshooting;

#### Storage devices

Overview - magnetic disks, optical disks, semiconductor storage

#### Kevboards

Switch Types; Styles; Interfaces; Choosing; Configuring; Cleaning; Troubleshooting and Repairing

**Mice, Trackballs and Digitising Pads**Characteristics; Comparisons; Choosingand Configuring; Cleaning; Troubleshooting

### **Serial & Parallel Communications**

Overview; Serial Ports; Serial Cables; Installing and Configuring Serial Port Hardware; Troubleshooting Serial Port Problems; Mapping Parallel Ports to LPTs

### USB

Characteristics; Host Controllers; Configuring; Troubleshooting;

## **Attached Devices**

Characteristics, configuration and connection of printers, scanners, digital cameras etc

**Assembly Language**Development environment; Creating and executing a program; Introductory assembly instructions

Assessment Breakdown	%
Continuous Assessment	25.00%
Practical	50.00%
End of Module Formal Examination	25.00%

Continuous Assessment				
Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date
Other	Theory examination	1,2	25.00	Week 8

No Project

Practical					
Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date	
Practical/Skills Evaluation	Laboratory work	1,2,3	50.00	Every Week	

End of Module Formal Examination				
Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date
Formal Exam	Theory examination	1,2	25.00	End-of-Semester



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## Module Workload

Workload: Full Time				
Workload Type	Frequency	Average Weekly Learner Workload		
Lecture	Every Week	1.00		
Laboratory	Every Week	2.00		
Estimated Learner Hours	Every Week	3.00		
	Total Hours	6.00		

## Module Delivered In

Programme Code	Programme	Semester	Delivery
CW_KCCYB_B	Bachelor of Science (Honours) in Cyber Crime and IT Security	1	Mandatory
CW_KCCIT_B	Bachelor of Science (Honours) in Information Technology Management	1	Mandatory
CW_KCSOF_B	Bachelor of Science (Honours) in Software Development	1	Mandatory
CW_KCCYB_D	Bachelor of Science in Cybercrime and IT Security	1	Mandatory
CW_KCCSY_D	Bachelor of Science in Information Technology Management	1	Mandatory
CW_KCSOF_D	Bachelor of Science in Software Development	1	Mandatory
CW_KCCOM_C	Higher Certificate in Science in Computing Programming	1	Mandatory