

# ZCOM C1202: Computer Hardware 2

Module Title:		Computer Hardware 2			
Language of Instruction:		English			
Credits:	5				
creans.	5				
NFQ Level:	6				
Module Del	livered In	7 programme(s)			
Teaching 8 Strategies:		Combination of lecture and laboratory sessions. Lectures will provide traditional theory. Laboratory sessions will employ formative practical/assessment sheets.			
Module Ain	n:	To familiarize the student with computer hardware, assembly language and programmable logic controllers.			
Learning O	utcomes				
On success	ful completion of	f this module the learner should be able to:			
LO1	O1 Understand the basic operations and structure of a computer system, and its components.				
LO2	O2 Have a simple understanding of assembly language code, and be able to develop simple programs				
LO3	LO3 Understand the basic operation and structure of a programmable microcontroller. and demonstrate practical skills in developing simple circuits and programs for them.				
Pre-requisi	te learning				
	commendations learning (or a pr	s ractical skill) that is recommended before enrolment in this module.			
No recomm	endations listed				
	Incompatible Modules These are modules which have learning outcomes that are too similar to the learning outcomes of this module.				
No incompa	tible modules lis	ted			
Co-requisit	Co-requisite Modules				
No Co-requ	isite modules list	ied			
	<b>Requirements</b> This is prior learning (or a practical skill) that is mandatory before enrolment in this module is allowed.				
No requiren	No requirements listed				



### ZCOM C1202: Computer Hardware 2

### **Module Content & Assessment**

#### Indicative Content

#### Introduction and Fundamentals

Basic architecture of a generalised computer system - Input devices, output devices, secondary storage devices, CPU, ALU, bus systems, data, address and control bus, transfers between components (involving, and not involving main memory); consequences of changing data and address bus widths; Multiple buses on most systems.

#### CPU

Control unit, ALU, registers, instruction execution cycle.

#### **Primary Memory**

RAM and ROM characteristics; Structure and operation.

BIOS

POST; BIOS routines; ROM bootstrap loader.

The Bootstrap Process RAM and ROM considerations; Bootstrap process; Future considerations?

#### **Programmable Microcontrollers**

Safety in the microcontroller laboratory; What is a microcontroller? - examples; ARDUINO (or equivalent); Sensors, Actuators, Transducers; Host computer; Stand alone operation; Shields;

#### IDE

Microcontroller IDE; Installation; Configuration; Editor; Compiler; Uploading; Debugging; Microcontroller memory types and capacities;

#### Programming

Programming language and environment; Sketches; Program structure; Common library functions; Serial Monitor; Program efficiency; Random numbers;

#### **Circuit basics**

Electricity basics; Voltage, Current and Power; Resistors (including colour coding); Ohm's law; Diodes; LEDs; Capacitors; Serial Connections and Parallel connections; Breadboard prototyping; Momentary action switches; Toggle switches; Switch debouncing; Pull down (and pull up) resistors;

#### More advanced techniques

Pulse Width Modulation; Duty Cycles; Analogue and Digital I/O; Tone generation

#### More advanced components and issues

Multicolour LEDs; Colour changing LEDs; RGB encoding; Temperature sensors; Data Sheets; Calibration; Potentiometers; Servo Motors, Decoupling Capacitors; Piezo electric speakers (active and passive); Sound; Light sensitive resistors; DC motors; MOSFETs; Diode protection; Secondary power sources; LCD display panels and support libraries; Character generation; Tilt switches; Seven segment display modules; SN74HC595 shift registers;

#### Assembly Language

Assembly instructions; Multiple source code files; Inputting and outputting numbers; Subroutines; Linker usage; Operating system function calls (software interrupts); passing and returning parameters;

Assessment Breakdown	%
Continuous Assessment	25.00%
Practical	50.00%
End of Module Formal Examination	25.00%

Continuous Assessment					
Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date	
Examination	Theory examination	1,2,3	25.00	Week 8	

No Project

Practical					
Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date	
Practical/Skills Evaluation	Laboratory work	2,3	50.00	Every Week	

End of Module Formal Examination				
Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date
Formal Exam	Theory examination	1,2,3	25.00	End-of-Semester



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# Module Workload

Workload: Full Time		
Workload Type	Frequency	Average Weekly Learner Workload
Lecture	Every Week	1.00
Laboratory	Every Week	2.00
Estimated Learner Hours	Every Week	3.00
	Total Hours	6.00

## Module Delivered In

Programme Code	Programme	Semester	Delivery
CW_KCCYB_B	Bachelor of Science (Honours) in Cyber Crime and IT Security	2	Mandatory
CW_KCCIT_B	Bachelor of Science (Honours) in Information Technology Management	2	Mandatory
CW_KCSOF_B	Bachelor of Science (Honours) in Software Development	2	Mandatory
CW_KCCYB_D	Bachelor of Science in Cybercrime and IT Security	2	Mandatory
CW_KCCSY_D	Bachelor of Science in Information Technology Management	2	Mandatory
CW_KCSOF_D	Bachelor of Science in Software Development	2	Mandatory
CW_KCCOM_C	Higher Certificate in Science in Computing Programming	2	Mandatory