

Module Title:	Coach Education 3 - Football		
Language of Instruction:	English		
Credits:	5		
NFQ Level:	6		
Module Delivered In	2 programme(s)		
Teaching & Learning Strategies:	Lectures Discussion Readings Project work Practicals		
Module Aim:	The aim of this module is to develop the students ability to apply and develop specific playing philosophies based on the 11v11 game, through delivering reality based training sessions and blocks of sessions, while having an awareness of the overall club context and devising development plans.		
Learning Outcomes			
On successful completion of this module the learner should be able to:			
LO1	Implement coaching strategies to develop the Team, Units and Individual players understanding and ability to execute a game plan based on analysis of a specific football problem.		
LO2	Demonstrate an understanding of devising a club based player development plan, with age-specific guidelines.		
LO3	Use computer-based, video recorded and manual methods of analysing sporting performance		
Pre-requisite learning			
Module Recommendations			
This is prior learning (or a practical skill) that is recommended before enrolment in this module.			
8658	SPRT H3316	Coach Education 3 - Football	
Incompatible Modules			
These are modules which have learning outcomes that are too similar to the learning outcomes of this module.			
No incompatible modules listed			
Co-requisite Modules			
No Co-requisite modules listed			
Requirements			
This is prior learning (or a practical skill) that is mandatory before enrolment in this module is allowed.			
No requirements listed			

Module Content & Assessment

Indicative Content

Uefa C licence (Part II)

Reality based session design and delivery. Coaching styles (Guided Discovery, Coaching in the Flow, Q&A). The Reflective Learner. Playing Styles and Philosophy. Execution of Reality based Learning – Orientation, Learning, Implementation Phases.

Uefa Leaders Award (1.5, 1.6)

Grassroots Clubs Vision and Philosophy. Club based playing structures. Implementing age specific playing styles. Day to day challenges within grassroots clubs.

Performance Analysis

Principles of Data Analysis. Analysis facilities of Microsoft Excel. Creating Performance Dashboards to provide insight. Using Telestration tools to enhance player understanding. The role of feedback within coaching process.

Assessment Breakdown

	%
Continuous Assessment	60.00%
Practical	40.00%

Continuous Assessment

Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date
Presentation	Performance Analysis: Performance Profile Presentation.	3	20.00	n/a
Presentation	Group Presentation: Coaching Philosophy and Systems of Play (considering - Player, Coach, Parent) (Approx 20mins)	1,2	40.00	n/a

No Project

Practical

Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date
Practical/Skills Evaluation	Individual Coaching Assessment (Approx 20mins)	1	40.00	Sem 2 End

No End of Module Formal Examination

SETU Carlow Campus reserves the right to alter the nature and timings of assessment

Module Workload

Workload: Full Time		
<i>Workload Type</i>	<i>Frequency</i>	<i>Average Weekly Learner Workload</i>
Lecture	12 Weeks per Stage	1.00
Practicals	12 Weeks per Stage	2.00
Independent Learning	12 Weeks per Stage	7.42
Total Hours		125.00

Module Delivered In

Programme Code	Programme	Semester	Delivery
CW_BBSCM_B	Bachelor of Arts (Honours) in Sport Management and Coaching	4	Mandatory
CW_BBSCD_D	Bachelor of Arts in Sport Coaching and Business Management (Football)	4	Mandatory