

RequirementsThis is prior learning (or a practical skill) that is mandatory before enrolment in this module is allowed.

No Co-requisite modules listed

No requirements listed

SPRT H3316: Coach Education 3 - Football

University					
Module Title:		Coach Education 3 - Football			
Language of Instruction:		English			
Credits: 5					
NFQ Level:	6				
Module Delivered In		2 programme(s)			
Teaching & Learning Strategies:		Lectures Discussion Readings Project work Practicals			
Module Aim:		The aim of this module is to develop the students ability to apply and develop specific playing philosophies based on the 11v11 game, through delivering reality based training sessions and blocks of sessions, while having an awareness of the overall club context and devising development plans.			
Learning Outcome	s				
On successful comp	letion of t	his module the learner should be able to:			
LO1 Implement coaching strategies to develop the Team, Units and Individual players understanding and ability to execute a game plan based on analysis of a specific football problem.					
LO2 Demo	Demonstrate an understanding of devising a club based player development plan, with age-specific guidelines.				
LO3 Use c	Use computer-based, video recorded and manual methods of analysing sporting performance				
Pre-requisite learn	ing				
Module Recomment This is prior learning		ctical skill) that is recommended before enrolment in this module.			
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Incompatible Modules These are modules which have learning outcomes that are too similar to the learning outcomes of this module.					
No incompatible modules listed					
Co-requisite Modu	les				



SPRT H3316: Coach Education 3 - Football

Module Content & Assessment

Indicative Content

Uefa C licence (Part II)

Reality based session design and delivery. Coaching styles (Guided Discovery, Coaching in the Flow, Q&A). The Reflective Learner. Playing Styles and Philosophy. Execution of Reality based Learning – Orientation, Learning, Implementation Phases.

Uefa Leaders Award (1.5, 1.6)

Grassroots Clubs Vision and Philosophy. Club based playing structures. Implementing age specific playing styles. Day to day challenges within grassroots clubs.

Performance Analysis

Principles of Data Analysis. Analysis facilities of Microsoft Excel. Creating Performance Dashboards to provide insight. Using Telestration tools to enhance player understanding. The role of feedback within coaching process.

Assessment Breakdown	%	
Continuous Assessment	60.00%	
Practical	40.00%	

Continuous Assessment				
Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date
Presentation	Performance Analysis: Performance Profile Presentation.	3	20.00	n/a
Presentation	Group Presentation: Coaching Philosophy and Systems of Play (considering - Player, Coach, Parent) (Approx 20mins)	1,2	40.00	n/a

No Project

Practical				
Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date
Practical/Skills Evaluation	Individual Coaching Assessment (Approx 20mins)	1	40.00	Sem 2 End

No End of Module Formal Examination

SETU Carlow Campus reserves the right to alter the nature and timings of assessment



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Module Workload

Workload: Full Time		
Workload Type	Frequency	Average Weekly Learner Workload
Lecture	12 Weeks per Stage	1.00
Practicals	12 Weeks per Stage	2.00
Independent Learning	12 Weeks per Stage	7.42
	Total Hours	125.00

Module Delivered In

Programme Code	Programme	Semester	Delivery
CW_BBSMC_B	Bachelor of Arts (Honours) in Sport Management and Coaching	4	Mandatory
CW_BBSOC_D	Bachelor of Arts in Sport Coaching and Business Management (Football)	4	Mandatory