

DSGN H2705: Art and Design: Themes and Contexts.

Module Title:		Art and Design: Themes and Contexts.	
Language of Instruction:		English	
Credits:	10		
NFQ Level:	NFQ Level: 6		
Module Delivered In		4 programme(s)	
Teaching & Learning Strategies:		Blended and E-Learning /Lectures /Class discussion/gallery/museum visits, and class based learning research activities. Blended learning strategies will entail the use of electronic platforms such as Blackboard to provide on- line learning materials and interactive question and answer sessions such as pop quizzes. Lectures will outline key issues, artists, art works etc. using audio visual and interactive methods as appropriate. Class discussions/presentations will encourage students to further develop their communication skills. Gallery Visits will also include the international field trip. Finally in support of discussion students will be encouraged to reflect on set reading extracts for each class.	
Module Aim:		This module aims to give students a clear and comprehensive overview of significant discourses, designers and artists working within a Post-World War 2 art and design context. The module will encourage a comparative approach encompassing different creative strategies and discourses related to Modernism and Post-Modernism as they are interpreted by practitioners in the fields of visual and performative art, architecture and graphic design . The course seeks connections with social and political forces within and beyond the confines of art and design history. It establishes the importance of crossovers between theory and practice. Subject aims: 1. To develop the student's ability to interpret academic theories and be able to clearly articulate their comprehension of these theories through written project/web based work. 2. To stimulate and encourage student's understanding of the relationships between critical debates in visual and material culture to art and design practices and wider social/ economic shifts. 3. To develop the student's independence of thought through peer debate and critical questioning . 4. To encourage the making of connections between studio work and historical critical discourses. 5. To further develop research skills (particularly online research) in support of their studio practices. The assessment of this subject is designed to enable students to demonstrate that they have acquired a broad understanding of key practitioners and their works, issues and theories introduced in this subject.	

Learning Outcomes				
On success	On successful completion of this module the learner should be able to:			
LO1	Identify and describe a comprehensive knowledge of key debates in Modernist and post-Modernist design and visual art from the 1950s to the early 1980s.			
LO2	Demonstrate an understanding of the social, political and economic contexts relating to art and design practices of this period through identifying specific art and design works in workbook/class discussion and exercises.			
LO3	Apply appropriate visual information with written material in a word -processing document. Be able to present quotations, with appropriate analysis, references and bibliographies in all submitted projects.			
LO4	Be able to identify and use a variety of research skills options including online research.			
LO5	Be able to plan, time-manage and produce project work to specific deadlines.			

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LO2	Demonstrate an understanding of the social, political and economic contexts relating to art and design practices of this period through identifying specific art and design works in workbook/class discussion and exercises.		
LO3	Apply appropriate visual information with written material in a word -processing document. Be able to present quotations, with appropriate analysis, references and bibliographies in all submitted projects.		
LO4	Be able to identify and use a variety of research skills options including online research.		
LO5 Be able to plan, time-manage and produce project work to specific deadlines.			
Pre-requisite learning			
Pre-requisite learning			

Module Recommendations
This is prior learning (or a practical skill) that is recommended before enrolment in this module.

No recommendations listed

Incompatible Modules

These are modules which have learning outcomes that are too similar to the learning outcomes of this module.

No incompatible modules listed

Co-requisite Modules

No Co-requisite modules listed

Requirements
This is prior learning (or a practical skill) that is mandatory before enrolment in this module is allowed.

No requirements listed



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Module Content & Assessment

Indicative Content

Art & Design: Themes & Contexts

The subject contents of this module will present a comprehensive survey of post-World War 2 art and design history (1950s-1980s.) through lectures and in class learning projects. The subject programme aims at placing the syllabus within the political and cultural landscapes that have helped shape 20th Century visual art & design history as well as visual and material culture in both Europe and America. Within a detailed and chronological overview, the course contents include dominant movements/terms as well as important individual influences on visual art & design theory. Modernism and Post-Modernism will function as a means of coordinating discussions within an expanded understanding of the creative context. The student will be directed towards understanding general distinctions between art and design movements while also observing the conflicting interpretations of these movements. Historical art movements may also be examined through more recent art practices that critically re-interpret and challenge traditional art historical concerns. This course will provide an essential platform for consideration of present day issues relating to art, design and the mass media both in Ireland, Europe, USA

Assessment Breakdown	%	
Continuous Assessment	100.00%	

Continuous Assessment				
Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date
Multiple Choice Questions	Bi-weekly writing / analyses exercises, reviews , summaries etc.	1,2,3,4	20.00	n/a
Essay	Essay 1,500-2,000 words typed with illustrations or a combination of a student selected essay project and/or web based presentation.	1,2,3,4,5	70.00	n/a
Short Answer Questions	In Class Pop Quizs.	1,2	10.00	n/a

No Practical

No End of Module Formal Examination

SETU Carlow Campus reserves the right to alter the nature and timings of assessment



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Module Workload

Workload: Full Time		
Workload Type	Frequency	Average Weekly Learner Workload
Contact Hours	Every Week	2.00
Independent Learning	Every Week	3.00
	Total Hours	5.00

Module Delivered In

Programme Code	Programme	Semester	Delivery
CW_HWVCD_B	Bachelor of Art (Honours) in Visual Communications and Design	3	Mandatory
CW_AWART_B	Bachelor of Arts (Honours) in Art	4	Mandatory
CW_AWART_D	Bachelor of Arts in Art	4	Mandatory
CW_HWVCD_D	Bachelor of Arts in Visual Communications and Design	3	Mandatory