

# MODL C1406: Ergonomics and Model Making

Module Title	:		Ergonomics and Model Making	
Language of	Instructio	on:	English	
Credits:		5		
NFQ Level:		6		
Module Deliv	vered In		2 programme(s)	
Teaching & Strategies:	Learning		The learner is immersed in a range of pro- holistic, student-centred studio-based ap- guide learner engagement and scaffold as based learning, • Peer-to-peer group/tea peer-to-peer critique/review, • Self-direct	oblem-solving activities, to investigate and evaluate design. The proach, facilitated by faculty, is intended to negotiate, facilitate and a deep-learning using the following strategies: • Lectures, • Studio m learning, • E-Learning, • Presentation, • Workshop, • Facilitated ed independent learning,
Module Aim	:		The aim of the module is to introduce the testing. It is through this process that the development of human centred design o ergonomic models, extrapolate conclusic conclusions. Learners will develop a represent planning phase to allow for focused engament/acturing techniques while focusing to evaluate their models and record exert	e learner to the alignment of design workshop with ergonomics & learner will link the importance of 3D product testing to the utputs. Learners will develop skills to assess feedback from ons and iterate further ergonomic models based on these resentational model of their own design and engage in model agement with the modelling process. Introduction to additional on assemble through fixtures and fittings. Learners will also begin nplary work for archiving in portfolio format.
Learning Ou	tcomes			
On successfu	Il completio	on of th	is module the learner should be able to:	
LO1	To demor	nstrate	skills of planning, production and testing of	of eraonomic models
LO2	To produc	ce a 3D	) representational model of your own desig	an
LO3	To develo	op the s	skills of flexibility and adaptability in situation	on to require bespoke approach
LO4	To demor	nstrate	the ability to think imaginatively and differ	ently
Pre-requisite	elearning			
Module Reco This is prior le	o <b>mmenda</b> earning (or	<b>tions</b> <sup>-</sup> a prac	tical skill) that is recommended before en	rolment in this module.
No recomme	ndations lis	sted		
Incompatible These are mo	e <b>Modules</b> odules whic	ch have	e learning outcomes that are too similar to	the learning outcomes of this module.
No incompati	ble module	es listeo	t	
Co-requisite	Modules			
6841	E	DSGN	H1429	Design Introduction
<b>Requiremen</b> This is prior le	<b>ts</b> earning (or	r a prac	tical skill) that is mandatory before enrolm	ent in this module is allowed.
No requireme	ents listed			



# MODL C1406: Ergonomics and Model Making

## **Module Content & Assessment**

#### Indicative Content

#### Introduction to Ergonomics

Learners are introduced to the principles of ergonomics and its application to design (antropometrics). Through lectures and group work, learners will engage in activities to assess ergonomic issues. Learners will be introduced to measuring technique and methods of recording eraonomic testina

### Application of Ergonomic Data to Product Design

Running concurrently with the ergonomic design project in the design studio module, learners will assess the need for ergonomic testing and plan the production of a test model. Learners will engage in a testing evaluation of their design and extrapolate conclusions. These conclusions will be implemented into the final design.

#### Model Making Skills Development

Introduction of additional model making techniques, lathe turning and silicon moulding. These techniques will be delivered through a standalone group practical,

#### **Portfolio Project**

Learner will engage in a design sprint over a few days with the aim of getting to a concept in a short timeframe. The project will be a group project involving Y2 or Y3 of the design programmes and an international academic collaborator (Auburn university)

### Production of Representation Model from Own Design

Learners will engage with a detailed planning phase exploring all model making options and produce a formal plan. This plan will provide the schedule to produce a representational model. The model will be finished to a high level building on the skills learned in the workshop practice module

Workshop/Materials (Resource) A dedicated space to allow learners to test, evaluate and represent the application of their research through 3D physical workshop made models. Resourcing of a workshop space include machinery, tools and materials. Materials such as modelling foam, MDF, Jelutong, Cardboard, foam board are all essential to investigation of developing a design solution. The design workshop is limited to a capacity of 18 under Health and Safety. In the event a class group exceeds 18 the class will be broken into two groups each receiving full allocation of contact hours.

#### **Technician (Resource)**

A dedicated design technician to support, demonstrate and maintain equipment while auditing and stocking of materials for the design workshop and studio practice

Assessment Breakdown	%
Project	100.00%

No Continuous Assessment

Project				
Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date
Project	Verbal presentation, focusing on three key projects. Learners will present their models and discuss their learning for each. The models will be submitted for review, At the conclusion of each project stage students will undergo a design review to receive formative feedback in a timely manner before assessment P1 Ergonomic Modelling P2 Modelling Techniques group project P3 Production of a representation model of own design	1,2,3,4	80.00	Week 29
Project	Submission of a portfolio showing content and development over the year across the six key learning streams. This deliverable is driven by the Design Studio module but must contain examples of exemplary models developed as part of this module. It will be a joint assessment with the design studio module.	3,4	20.00	Week 30
No Practical				

No End of Module Formal Examination

SETU Carlow Campus reserves the right to alter the nature and timings of assessment



# MODL C1406: Ergonomics and Model Making

# Module Workload

Workload: Full Time		
Workload Type	Frequency	Average Weekly Learner Workload
Studio Based Learning	Every Week	4.00
Independent Learning	Every Week	5.00
	Total Hours	9.00

Module Delivered In			
Programme Code	Programme	Semester	Delivery
CW_DHPDI_B	Bachelor of Arts (Honours) in Product Design Innovation	2	Mandatory
CW_DHIDE_D	Bachelor of Arts in Design	2	Mandatory