

<b>Module Title:</b>	Sculpture and Expanded Practice
<b>Language of Instruction:</b>	English
<b>Credits:</b>	30
<b>NFQ Level:</b>	8
<b>Module Delivered In</b>	<a href="#">2 programme(s)</a>
<b>Teaching &amp; Learning Strategies:</b>	Lectures / Tutorials / Practicals / Group Crits/ Group Discussion / Student Presentations. Each project starts with a detailed brief and introduction session followed by workshops and class discussion. The strategy is characterized as "learning through doing" in that the student is guided and supported through the process of skills acquisition and creative conceptualization both as individual students and as a class. Students are encouraged to develop habits of self motivation and organization that they will follow throughout the subject briefs. The majority of learning will take place in the student's individual studio. The project tutor will flag assessment priorities throughout the development of the block, an emphasis on experimentation and problem solving is a notable feature of this subject. There will also be an opportunity for the visiting lecture programme to participate in the delivery of this subject.
<b>Module Aim:</b>	This module adopts an approach to the teaching of sculpture & expanded practices that emphasizes the language and communication dimension to contemporary sculpture. Sculpture in this sense is a very broad activity dealing with the material and immaterial, the process and the product, the solid and the social. Students are expected to attend and participate in all the formal timetabled sessions for the subject. Students are also expected to manage their directed learning and independent study in support of the subject and project aims. At the start of Semester 2, students chose between the electives of painting and sculpture. Subject aims: To cultivate students' visual curiosity, while generating an inquiring and open-ended development of their technical skills; To encourage students to gain confidence and fluency in a broad range of sculpture/3D media skills; To promote creative thinking and experimentation in responding to project briefs; To build a mutually informative relationship between theory and practice; To develop student's ability to identify various learning needs explicit to their own practice and adopt effective and active learning solutions; To develop a critical awareness with regard to the individual student's own practice.

<b>Learning Outcomes</b>	
<i>On successful completion of this module the learner should be able to:</i>	
LO1	Be able to demonstrate a broad knowledge cross a variety of areas in contemporary sculpture & expanded practices through (a) Compiling detailed research notebooks with personalised commentaries (b) Contributing to discussions and Student Crits (c) Undertaking individual research into one or more specific areas of sculpture.
LO2	Be able to list the cross-disciplinary relationships existing within sculpture and other visual media and (a) Recognise medium specific traits and meanings (b) Demonstrate an awareness of the sensory range of sculptural works in research and completed project work
LO3	Be able to recognise and identify critical questions that apply to the field of sculpture and their chosen area of specialisation through (a) Participating in self and peer assessments (b) Observing disciplined health and safety awareness (c) Anticipating conceptual and fabrication issues at the design and drawing stage
LO4	Be able to present project work that demonstrates a variety of technical and conceptual skills in sculpture/3D visual media including (a) Drawing for sculpture (b) Simplicity of design (c) Environmental awareness of materials (d) Creating works in the public domain.
LO5	Be able to produce individual and innovative responses to the demands of project briefs through (a) Planning and realising sculptural works both in the studio and in the public domain (b) Managing self directed study and independent learning strategies (c) Avoiding repeating similar mistakes across projects
LO6	Be able to self-assess their performance within the requirements of this learning programme and (a) Identify key learning objectives for the development of their work in notebooks and reflective writing. (b) Demonstrate strategies to overcome the gap between intention and final realisation.
LO7	Be able to identify and contrast key concerns in the relationship between theory and practice through (a) Producing supporting research material for project work (b) Producing an artist statement about a finished piece (c) Seeking out texts by artists relevant to their practise (d) Creating a work based in a public context outside the confines of college.
LO8	Develop proficiency and safe practice in the use of materials through (a) Applying best practice with a range of materials and tools (b) Simplifying forms for construction relative to conceptual ideas and availability (c) Interacting with an audience and other users
LO9	Become active in identifying differentiated learning needs explicit to the development of their practice through (a) Making a risk assessment of potential suitable sites for sculpture in a public context (b) Recognising ethical and legal issues of working in a public context
LO10	Be able to demonstrate critical awareness in the evaluation of their work through (a) Participating in tutorials, seminars and crits (b) Making a Powerpoint presentation in front of the class (c) Documenting and recording both the process and final products of their work

<b>Pre-requisite learning</b>
<b>Module Recommendations</b> <i>This is prior learning (or a practical skill) that is recommended before enrolment in this module.</i>
No recommendations listed
<b>Incompatible Modules</b> <i>These are modules which have learning outcomes that are too similar to the learning outcomes of this module.</i>
No incompatible modules listed
<b>Co-requisite Modules</b>
No Co-requisite modules listed
<b>Requirements</b> <i>This is prior learning (or a practical skill) that is mandatory before enrolment in this module is allowed.</i>
No requirements listed

**Module Content & Assessment**

**Indicative Content**

**PROJECT 1 Materials; Process and Transformation 2d Visual Media**

Duration: 6 Weeks They are asked to examine the roles of form and material in the production of meaning within 2d visual media and visual art languages. The students are encouraged to work with a range of materials through drawing and painting workshops and developing processes and their transformations, They will be asked to evaluate the functions and characteristics of materials in the specific contexts of the subjects outlined in their briefs. They are asked to discriminate between appropriate materials and media for increasing the legibility of their subjective ideas/ conceptual intentions. Their research work is to include contemporary and historical art practices that have been governed by questions of material form.

**PROJECT 2 Materials; Process and Transformation 3d Visual Media**

Duration: 6 Weeks; Students are asked to research and examine the roles of form and material in the production of meaning within sculpture/3d and visual art languages. Students will be encouraged to examine key questions and differences between art objects that have been hand-crafted, manufactured, found or assembled. Students are asked to demonstrate their ability to identify their understanding of material integrity and how it may relate to their own subjective ideas/conceptual intentions. They will be introduced to basic casting, while advancing their skills in wood-work and metal-work. While investigating the challenges and of creating material/formal translations of their own ideas, their research work should include contemporary and historical art practices that have been governed by questions of material form.

**PROJECT 3 Practical Research; Sculpture/3d Visual**

Duration: 4 Weeks; Students are asked to develop a body of research that will supply them with resource material for the development of their technical sculpture and 3d skills and alternative methods where idea dictates form. This research block facilitates the student in learning specific skills in relation to sculpture/3d fabrication, problem solving, collecting and using materials. They will establish a basic grounding in contemporary sculpture approaches, technical skills and identify appropriate methods to deliver ideas. They will direct their own subject program and systematically work towards accumulating practical solutions. Students self-initiate research, present work that demonstrates a variety of technical skills in sculpture and 3d media and use and manipulate tools for making.

**PROJECT 4 Organisation of Space in Sculpture & Expanded Practices**

Duration: 4 Weeks; Questions Regarding the Organisation of Space in Sculpture: This project intends on the student developing a project that demonstrates their own curiosity and enterprise in studying the subject of spatial organisation in 3D media/sculpture. Students are asked to make comparative studies of definitive sculptural practices that have re-negotiated traditional and inherited ideas of sculptural space. The student is encouraged to evaluate and critically examine their own sensory and conceptual understanding of space to include public/private, global/local and rural/urban questions. This project aims to improve their skills in 3D construction, drawing, photography and video.

**PROJECT 5 Interdisciplinary Project for Sculpture & Expanded**

Duration: 4 Weeks Studio/ Interdisciplinary Project. The intention of this project is to expand and develop on the student's associative referencing of materials and ideas. This is a student-led project, with significant emphasis on the student making an individual and creative response while also improving and sophisticating their sculpture, expanded practices and interdisciplinary skills. The project promotes confidence in the students ability to develop their ideas across a range of media simultaneously. Emphasis is on the student becoming alert to the importance of context for determining specific meaning and reading of artwork towards an exhibition. The student develops increased ability to identify and configure appropriate choices of media for translating their ideas. Media choices include Sculpture/3d practices, photography, drawing, video, performance, sound.

**Art History/Cultural Studies & Sculpture**

Links Between Art History/Cultural Studies & Sculpture: Where possible during the SCULPTURE blocks, the art history and cultural studies courses will compliment the studio briefs, relating each studio project to an historical and critical discussion. Suggested topics: Minimalism. Performance and installation, neo conceptual art practices. Understanding surveillance and new concepts of space. Media technology and new practices in music production

Assessment Breakdown	%
Continuous Assessment	25.00%
Project	75.00%

**Continuous Assessment**

Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date
Other	Continuous Assessment/ Review: Each student will have a formal review interview at the end of a semester and/or module and a report and mark will be filed by the lecturer. The two reports and marks will be the basis for a summative continuous assessment mark. The review reports will be available for the students to see and the aim of the continuous assessment is to support students and identify any weak areas that could be improved on for their project briefs.	1,2,3,4,5,6,7,8,9,10	25.00	n/a

**Project**

Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date
Project	Aggregate of 5 Projects: Each project is submitted within the brief's timeframe. Each submission will be an opportunity for the student to focus on their work and evaluate their own progress and development. Students must undertake an assessment of their work. Where a divergence of more than 20% between the tutor's and the student's notional assessment mark occurs it is mandatory that a negotiated assessment mark is reached. Group crits with negotiated questions will be encouraged throughout	1,2,3,4,5,6,7,8,9,10	75.00	End-of-Semester

No Practical

No End of Module Formal Examination

**SETU Carlow Campus reserves the right to alter the nature and timings of assessment**

**Module Workload**

<b>Workload: Full Time</b>		
<i>Workload Type</i>	<i>Frequency</i>	<i>Average Weekly Learner Workload</i>
Contact Hours	Every Week	8.00
Independent Learning	Every Week	10.00
	Total Hours	18.00

**Module Delivered In**

Programme Code	Programme	Semester	Delivery
CW_AWART_B	<a href="#">Bachelor of Arts (Honours) in Art</a>	3	Mandatory
CW_AWART_D	<a href="#">Bachelor of Arts in Art</a>	3	Mandatory