

<b>Module Title:</b>	Event Planning
<b>Language of Instruction:</b>	English
<b>Credits:</b>	5
<b>NFQ Level:</b>	6
<b>Module Delivered In</b>	<a href="#">2 programme(s)</a>
<b>Teaching &amp; Learning Strategies:</b>	Lectures, case studies, field trips, practical work, group based activities and problem based learning and guest speakers.
<b>Module Aim:</b>	The aim of this module is to develop students knowledge, skills and competence in event planning.
<b>Learning Outcomes</b>	
<i>On successful completion of this module the learner should be able to:</i>	
LO1	Conceptualize and design an event.
LO2	Develop an Event Management Plan that details the operations and management of all aspects of an event.
LO3	Understand the Management of a live event that follows the planning, guidelines and policies set out in the Event Management Plan.
LO4	Present a formal event plan presentation to a potential client/employer.
<b>Pre-requisite learning</b>	
<b>Module Recommendations</b>	
<i>This is prior learning (or a practical skill) that is recommended before enrolment in this module.</i>	
No recommendations listed	
<b>Incompatible Modules</b>	
<i>These are modules which have learning outcomes that are too similar to the learning outcomes of this module.</i>	
No incompatible modules listed	
<b>Co-requisite Modules</b>	
No Co-requisite modules listed	
<b>Requirements</b>	
<i>This is prior learning (or a practical skill) that is mandatory before enrolment in this module is allowed.</i>	
No requirements listed	

**Module Content & Assessment**

**Indicative Content**

**Conceptualize and design an event.**

Event Concept, purpose, objectives, scope, theme and format. Research current event trends and practices. Event feasibility. Event Design. Venues, sites. Event Staging. Service providers. Logistics. Performance Management. People Management.

**Develop an Event Management Plan.**

Event Team, Role and Responsibilities. Event venue design & logistics. Event activities; events/presenters/entertainers. Event Data Recording; registration/sign-in, visitor numbers, finance, incident reporting.

**Managing a live event.**

Concept to operational events. Managing events including operations, health and safety, security, catering, communications and media. Manage the event team. Project Management. Event Software and IT.

**Analysis of Event**

Join an existing event team to gain learning opportunities around event planning, management and work practices. Students will investigate an existing event October/November e.g. WexSci, Wexford Opera Festival, Wexford Speigeltent to develop experience in event management. Students will conduct surveys and should engage with the event itself through volunteering or participating in on site event talks.

**Assessment Breakdown**

**%**

Project

100.00%

**Special Regulation**

Project; Event Management Plan

**Continuous Assessment**

Assessment Type	Assessment Description	Outcome addressed	% of total	Assessment Date
Project	Conceptualize and prepare an event management plan	1,2,3,4	100.00	Week 14

No Project

No Practical

No End of Module Formal Examination

**SETU Carlow Campus reserves the right to alter the nature and timings of assessment**

**Module Workload**

<b>Workload: Full Time</b>		
<i>Workload Type</i>	<i>Frequency</i>	<i>Average Weekly Learner Workload</i>
Lecture	12 Weeks per Stage	3.00
Independent Learning	15 Weeks per Stage	5.93
Total Hours		125.00

  

<b>Workload: Part Time</b>		
<i>Workload Type</i>	<i>Frequency</i>	<i>Average Weekly Learner Workload</i>
Lecture	12 Weeks per Stage	1.50
Independent Learning Time	15 Weeks per Stage	2.97
Total Hours		62.50

**Module Delivered In**

Programme Code	Programme	Semester	Delivery
CW_BWTEM_B	<a href="#">Bachelor of Science (Honours) in Tourism and Event Management</a>	3	Mandatory
CW_BWTEM_D	<a href="#">Bachelor of Science in Tourism and Event Management</a>	3	Mandatory